

# Dynamic Median Consensus over Random Networks

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# Background

# Distributed computing

Consider a distributed system where data are distributed across networked agents.



- Majority vote.
- Computing average, median, quantiles.
- Distributed data-driven optimization.

# Distributed setup

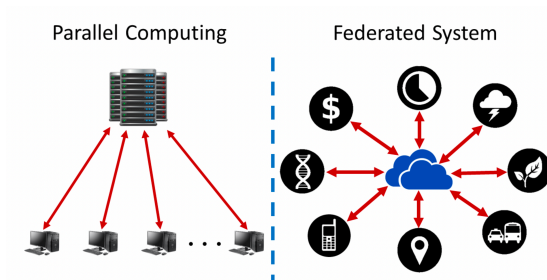


Figure: Distributed setups with central processor.<sup>1</sup>

- Requires a computation coordinator.
- The coordinator may be a communication bottleneck.

<sup>1</sup>Zhixiong Yang, Arpita Gang, and Waheed U Bajwa. "Adversary-resilient distributed and decentralized statistical inference and machine learning: An overview of recent advances under the Byzantine threat model". In: *IEEE Signal Processing Magazine* 37:3 (2020) pp. 146–159.



# Decentralized setup

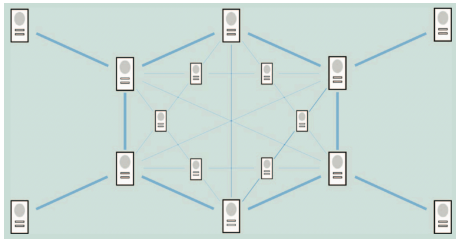


Figure: Decentralized setup.<sup>2</sup>

- **Local** computations and communications.
- No central compute node.
- Less communication per node.
- Applications in sensor networks, unmanned aerial vehicles.

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<sup>2</sup>Yuan Chen, Soumya Kar, and José MF Moura. "The internet of things: Secure distributed inference". In: *IEEE Signal Processing Magazine* 35.5 (2018), pp. 64–75.

# Consensus

Consensus in **decentralized** setup:

## Consensus

Suppose each node  $n$  holds a decision variable  $x_n^t$  at time  $t$ . All nodes reach consensus if for any  $m \neq n$ ,  $\lim_{t \rightarrow \infty} |x_n^t - x_m^t| = 0$ .

## Average consensus

Suppose each node  $n$  holds some initial state  $\theta_n$ , and holds a local estimate  $x_n^t$  for  $\bar{\theta} := N^{-1} \sum_{n=1}^N \theta_n$  at time  $t$ . All nodes reach average consensus if for any  $n \in [N]$ ,  $\lim_{t \rightarrow \infty} x_n^t = \bar{\theta}$ .

# Average vs median

Average is vulnerable to outliers.



Figure: One outlier can dominate the average

Median is more **robust** to outliers<sup>3</sup>.

	m1	m2	m3	m4	m5	average	median
record 1	6.27	6.34	6.25	6.31	6.28	6.29	6.28
record 1	6.27	6.34	6.25	63.1	6.28	17.65	6.28

<sup>3</sup>Peter J Rousseeuw and Mia Hubert. "Robust statistics for outlier detection". In: *Wiley interdisciplinary reviews: Data mining and knowledge discovery* 1.1 (2011), pp. 73–79.

# Median consensus

## $L_1$ vs $L_2$ minimization

Given a set of scalars  $\theta_1, \dots, \theta_N$ ,

$$\text{mean: } \operatorname{argmin}_{x \in \mathbb{R}} \frac{1}{N} \sum_{n=1}^N (x - \theta_n)^2,$$

$$\text{median: } \operatorname{argmin}_{x \in \mathbb{R}} \frac{1}{N} \sum_{n=1}^N |x - \theta_n|.$$

## Median consensus

Suppose each node  $n$  holds some initial state  $\theta_n$ , and holds a local estimate  $x_n^t$  for  $\operatorname{median}(\theta_1, \dots, \theta_N)$ . Median consensus is achieved if all nodes reach **consensus** and  $\lim_{t \rightarrow \infty} x_n^t \in \operatorname{median}(\theta_1, \dots, \theta_N)$ .

# Application: a subCULTron project

- A **decentralized** multi-robot systems.



Figure: aMussels (left), aFish (middle) and aPad (right).<sup>4</sup>

- Underwater swarm: 100 aMussels, 10 aFish and 5 aPads.
- Goal: measuring environment parameters such as oxygen or turbidity.
- Challenges: sensors prone to **faults/errors/outliers**.

<sup>4</sup>Goran Vasiljević et al. "Dynamic Median Consensus for Marine Multi-Robot Systems Using Acoustic Communication". In: *IEEE Robotics and Automation Letters* 5.4 (2020), pp. 5299–5306.

## Problem setup

# Dynamic median consensus

## Goal: dynamic median consensus

Let  $\Theta$  be the medians of a set of **distinct** numbers  $\{\theta_n\}_{n \in [N]}$ . Suppose each node  $n$  maintains a local estimate  $x_n^t$ , the goal is for all nodes to reach **median consensus**, i.e., reach consensus and  $\lim_{t \rightarrow \infty} x_n^t \in \Theta$ , with

- local **dynamic observations** on  $\theta_n$ ,
- local communications in **random networks**.

# Dynamic observations

Node  $n$  observes that

$$\theta_n^t = \theta_n + v_n^t + w_n^t,$$

where

- $v_n^t$  is some decaying bias,
- $w_n^t$  is some white noise.

## Assumptions

- For every  $n \in [N]$ ,  $|v_n^t| \leq v_0(t+1)^{-\delta}$  a.s. for some positive constants  $\delta, v_0$ .
- Each  $w_n^t$  satisfies that  $\mathbb{E}(w_n^t) = 0$ ,  $\text{Var}(w_n^t) < \infty$ .
- $\{w_n^t\}_{n \in [N], t \geq 0}$  is i.i.d. distributed over time and across agents.
- $\{v_n^t\}, \{w_n^t\}$  are mutually independent.



# Random networks

Time-varying, undirected, simple random graph  $G^t = ([N], E^t)$ .

$$\Omega_n^t = \{m : (m, n) \in E^t\};$$

$$D^t[n, n] = |\Omega_n^t|, D^t[m, n] = 0 \text{ if } m \neq n;$$

$$A^t[m, n] = 1 \text{ if } (m, n) \in E^t, \text{ otherwise } 0;$$

$$L^t = D^t - A^t.$$

We assume  $\{G^t\}$  is **connected on average**.<sup>5</sup>

## Assumption

We assume  $\{L^t\}$  is an i.i.d. sequence with  $\lambda_2(\mathbb{E}(L^t)) > 0$ .

<sup>5</sup>Soumya Kar, José MF Moura, and Kavita Ramanan. "Distributed parameter estimation in sensor networks: Nonlinear observation models and imperfect communication". In: *IEEE Transactions on Information Theory* 58.6 (2012), pp. 3575–3605.

# Random networks: example

A simple connected and undirected network  $G = ([N], E)$  where each link in  $E$  has dropout probability in  $[0, 1)$ .

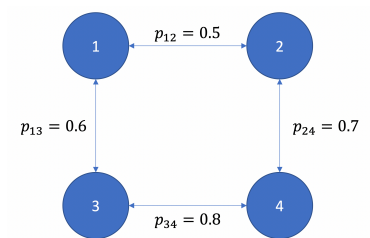


Figure: A simple network with random dropout

- Prior works consider **deterministically** bounded observation noises<sup>6</sup>.
- Prior works require the network to be **connected all the time**<sup>7</sup>.
- We relax these assumptions, provide a *consensus+innovations* type algorithm with **variance reduction** and **clipped innovations**, and show almost sure convergence in sublinear rate.

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<sup>6</sup>Zohreh Al Zahra Sanai Dashti, Carla Seatzu, and Mauro Franceschelli. "Dynamic consensus on the median value in open multi-agent systems". In: *2019 IEEE 58th Conference on Decision and Control (CDC)*. IEEE. 2019, pp. 3691–3697.

<sup>7</sup>Alessandro Pilloni et al. "Robust distributed consensus on the median value for networks of heterogeneously perturbed agents". In: *2016 IEEE 55th Conference on Decision and Control (CDC)*. IEEE. 2016, pp. 6952–6957.

# DMED Algorithm

A distributed inference framework. For instance,

$$x_n^{t+1} = x_n^t - \underbrace{\beta_t \sum_{l \in \Omega_n^t} (x_n^t - x_l^t)}_{\text{consensus}} + \underbrace{\alpha_t K_n^t [H_n^\top R_n^{-1} (y_n^t - H_n x_n^t)]}_{\text{innovations}}$$

is a *consensus+innovations*<sup>8</sup> type distributed linear estimator, where  $K_n^t, H_n, R_n$  are local variables only known to agent  $n$ .

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<sup>8</sup>Soumya Kar and José MF Moura. "Consensus+ innovations distributed inference over networks: cooperation and sensing in networked systems". In: *IEEE Signal Processing Magazine* 30.3 (2013), pp. 99–109.

# Variance reduction

Recall that  $\theta_n^t = \theta_n + v_n^t + w_n^t$ , where  $|v_n^t| \leq v_0(t+1)^{-\delta}$  a.s. and  $w_n^t$  is a white noise. Let  $\bar{\theta}_n^0 = \theta_n^0$  and choose  $\eta_t$ ,

$$\bar{\theta}_n^{t+1} \leftarrow (1 - \eta_t)\bar{\theta}_n^t + \eta_t\theta_n^t.$$

Why:

- if  $v_n^t = 0$ , take  $\eta_t = 1/(t+1)$ , use LLN,
- if  $w_n^t = 0$ , take  $\bar{\theta}_n^t = \theta_n^t$ .

## Local convergence

Let  $\eta_t = \eta_0(t+1)^{-\tau_4}$ . If  $\delta \geq 1$ , take any  $0 < \tau_4 < 1$ , otherwise take  $\delta \leq \tau_4 < 1$ . Then, for every  $0 < \epsilon \leq \tau_4$ , we have

$$\lim_{t \rightarrow \infty} (t+1)^{\tau_4 - \epsilon} |\bar{\theta}_n^t - \theta_n|^2 = 0, \text{ a.s.}$$

# Clipped innovations

*Consensus+Clipped Innovations,*

$$x_n^{t+1} \leftarrow x_n^t - \beta_t \sum_{m \in \Omega_n^t} (x_n^t - x_m^t) - \alpha_t \text{clip}(x_n^t - \bar{\theta}_n^t, \gamma_t),$$

where

$$\text{clip}(x, \gamma_t) = \begin{cases} (x/|x|)\gamma_t, & |x| \geq \gamma_t, \\ x & \text{otherwise.} \end{cases}$$

Motivation:

- Global objective is  $\min_{\theta} \sum_{n \in [M]} |\theta - \theta_n|$ . Local cost function  $|x - \theta_n|$  with subgradient  $\text{sign}(x - \theta_n)$ .
- $\alpha_t \text{clip}(x_n^t - \bar{\theta}_n^t, \gamma_t) = \alpha_t \gamma_t \text{sign}(x_n^t - \bar{\theta}_n^t)$  or  $\alpha_t (x_n^t - \bar{\theta}_n^t)$ .
- Clipping operation **"smooth"** the algorithm behavior when  $x_n^t$  is close to  $\Theta$ .

# DMED Algorithm

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**Algorithm 1:** Distributed Median Estimator for Dynamic observations

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**Input:**  $\{\alpha_t\}_{t \geq 0}, \{\beta_t\}_{t \geq 0}, \{\gamma_t\}_{t \geq 0}, \{\eta_t\}_{t \geq 0};$

**Initialization:** Set arbitrary  $x_n^0$  and  $\bar{\theta}_n^0 = \theta_n^0$  for all  $n \in [N];$

**for**  $t = 0, \dots, T$  **do**

**for**  $n = 1, \dots, N$  *in parallel* **do**

**VR:**  $\bar{\theta}_n^{t+1} \leftarrow (1 - \eta_t)\bar{\theta}_n^t + \eta_t \theta_n^t;$

**C+CI:**  $x_n^{t+1} \leftarrow x_n^t - \beta_t \sum_{m \in \Omega_n^t} (x_n^t - x_m^t) - \alpha_t \text{clip}(x_n^t - \bar{\theta}_n^t, \gamma_t)$

**end**

**end**

**Output:**  $\{x_n^T\}_{n \in [N]}$

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# Convergence

Define  $\text{dist}(x_n^t, \Theta) = \min_{\theta \in \Theta} |x_n^t - \theta|$ .

## Asymptotic convergence

Let  $\alpha_t = \alpha_0(t+1)^{-\tau_1}$ ,  $\beta_t = \beta_0(t+1)^{-\tau_2}$ ,  $\gamma_t = \gamma_0(t+1)^{-\tau_3}$ . Choose  $0 < \tau_2 < \tau_1 < 1$ ,  $\tau_3 < \min\{1 - \tau_1, \tau_4/2\}$ . Then, we have for all  $n \in [N]$ ,  $\lim_{t \rightarrow \infty} (t+1)^{\tau_3} \text{dist}(x_n^t, \Theta) = 0$  a.s.

- Take  $\tau_1 = 0.5$ ,  $\tau_2 = 0.3$ ,  $\tau_3 = 0.4$ ,  $\tau_4 = 0.9$ , we obtain  $O((t+1)^{-0.4})$  convergence rate.
- **Consensus error** decays faster at  $O((t+1)^{-(\tau_1 - \tau_2 + \tau_3)})$  a.s.
- The theorem holds for every  $\tau_3 < \min\{1 - \tau_1, \tau_4/2\}$ .
- Since  $0 < \tau_4 < 1$ , best guaranteed rate is near  $O(\sqrt{t})$ .

# Experiments: networks

Two geometric random graphs with 40 nodes.

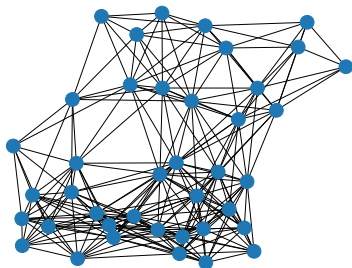


Figure: Graph 1

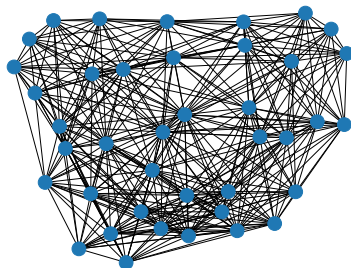


Figure: Graph 2

# Experiments: $\tau_1, \tau_4$

Data setup: Graph 2 with dropout 0.1.  $\theta_n = 5n, v_n = 50/(t+1), w_n^t \sim \mathcal{N}(0, 4), \alpha_t = (t+1)^{-\tau_1}, \beta_t = 0.1(t+1)^{-\tau_2}, \gamma_t = 20(t+1)^{-\tau_3}, \eta_t = 10(t+1)^{-\tau_4}$ .

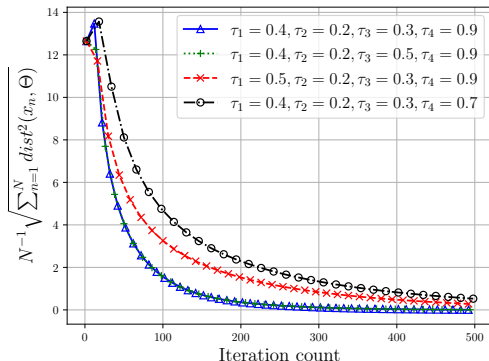


Figure: Tuning  $\tau_1$  and  $\tau_4$ .

# Experiments: $\tau_2, \tau_3$

Fix (variance reduction rate)  $\tau_4 = 0.9$ .

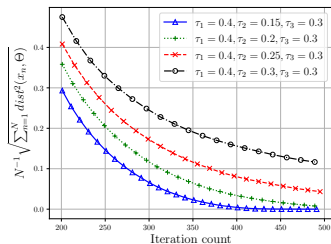


Figure: Tuning  $\tau_2$ .

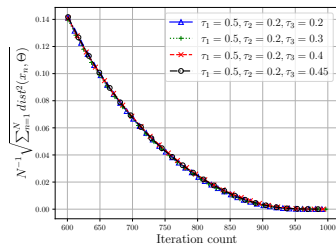


Figure: Tuning  $\tau_3$ .

# Experiments: clipping vs sign

Fix  $\tau_4 = 0.9$ , and replace  $\alpha_t \text{clip}(x_n^t - \bar{\theta}_n^t, \gamma_t)$  with  $\alpha_t \gamma_t \text{sign}(x_n^t - \bar{\theta}_n^t)$ .

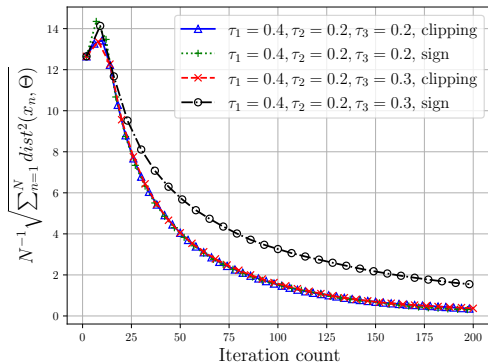


Figure: *Clipped innovations vs signed innovations*

# Experiments: connectivity

Experiments on networks with different connectivity,  $\lambda_2(L_1) \approx 1.8, \lambda_2(L_2) \approx 7.2$ .

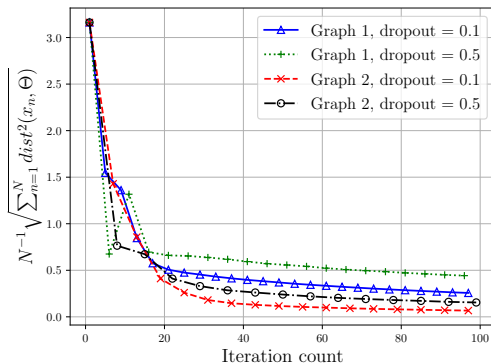


Figure: Experiments in different connectivities

# Experiments: summary

- As suggested by the theorem:  $\tau_1, \tau_4$  determines the convergence rates.
- Empirical findings: convergence rates are affected by  $\tau_2$ , and better connectivity accelerates convergence.

## Discussions



## Conclusions:

- Proved median consensus for dynamic observations in random networks.
- Demonstrated effectiveness and illustrated parameters on synthetic data.

## Directions:

- Understand the difference between *clipped* and *signed innovations*.
- Understand how the connectivity affects the convergence rate.
- Can we use this algorithm to robustify other decentralized algorithms?

Questions, comments, suggestions?